# Stage Management Document Sourcebook

# A Lee Honors College Thesis By Christy Baumeister

#### About this Sourcebook

Communication is a huge component of stage management and communication through documentation is essential for stage managers. Knowing what works and what does not work is necessary in producing effective documentation. Not only does the work created have to communicate to the current production, but usually, in theatre, the prompt book is put away into the archives in case the show is going to be remounted. The prompt book contains design information, rehearsal reports, meeting minutes, the script with all blocking notation, contact information, rehearsal schedule, and anything else relevant to the production. The stage manager is responsible for the creation and/or maintenance of these documents.

This is not about how to be a stage manager. This is only one aspect of stage management. In this "sourcebook," you will find information about the basics of creating forms and documents as well as examples of each template I have ever used as a stage manager. For each document there will be a blank template, one that has been filled out, and a description of what the form is used for, why it is needed, and Who it's for. I will also talk about how I developed my forms and why I did what I did. This sourcebook has been arranged into preproduction, rehearsal, and tech/dress/performance paperwork for easy navigation. I hope that any stage manager who reads this sourcebook will use this information to help them find what works for them, just as I did when developing my paperwork.

#### Basic Information You Should Know

Microsoft Excel has been my favorite program to use in making paperwork. There are few templates I have made in Microsoft Word but most of them have been in Excel. If ever there is a chart of any kind, always use Excel. Excel is meant for making charts and spreadsheets, Word is not. Word is very difficult to make charts with and they aren't as functional as Excel. Excel has a lot more options for formatting and for headers and footers. If you don't have Microsoft Office, there are other programs that have something similar.

The purpose of stage management documents is effective communication. If it does not effectively communicate information about the show to other people, it is useless. The props master should know exactly what you want from the props list you provide them with and the lighting designer should be able to cue the show by blocking in your book.

There are a few things that should always be on your paperwork. It is up to you how you would like these things to be worded and where you would like them. There are no rules that state what you have to have on your documents, but these are a few things I have found that are pretty standard.

- 1. Show Title: The title of the show should be on every document you create. This seems like an obvious one, but sometimes the obvious gets missed. Labeling all your paperwork with the title of the show will help you create your documents organized if you are working on more than show. It also is important for all the people on your production team, as a lot of designers tend to work on more than one production at a time. They need to know what show it is when they are shuffling their paperwork. Also, most venues are working on more than one production at once. You don't want your calendar or anything else getting mixed up for a different production or this could obviously cause problems.
- **2. Your Signature:** Some use their full name, some just initials, and some use first initial and full last name. This is up to you, but make it consistent. It is important to always put your name on anything you create because this lets people know who to contact if they have a question or need to make a change.
- **3. Document Title:** Always put on the document what information it contains. For example; Properties Requirement, Production Calendar, Blocking Key, Character/Scene Breakdown.

- **4. Page Number:** Always put the page number on documents, even if it is only one page. Each page should say "Page # of #" so that anyone reading it will know if they are seeing the entire report, or calendar, or whatever it may be.
- 5. Revision Date: There are a few documents that will not change, but there are a larger number of them that do change. Documents that will be updated or changed throughout the process should say "Revised ##/##/##" or any way you would like to word it. These documents that change, should also have something on it along the lines of "Subject to change" so that anyone reading it knows that it is not set in stone. Additionally, an easy way ensure everyone sees it, is to change the font color of what was changed or added.

#### Making it interesting

I have had many people tell me that are only so many ways to create a report, or a chart, or a calendar, or any kind of document. Which can be true, because no matter what show you are working on, you still have to create a props list that contains the basic columns; page number, prop, character, and notes. However, there are ways to put your own stamp on it and make it more interesting. Be wary when adding these items your bookwork; you want your prompt book to be a unit. All your paperwork should match, so if you do something on one document, it should be on all of your documents. Paperwork can be very boring but spicing it up with your own style can make it more interesting. Be sure to also take into consideration who is going to see it. For example, if it is for the entire production team, but you know not everyone will look over the whole document, make it easily to navigate by adding distinct headers so each person knows what they need to read.

1. Font: One of the most common things to do to make it feel like your own is to pick a font. You don't want anything too out of the ordinary because not all computers have the same font, but you don't have to always stick with Times New Roman or Arial. Pick something that you like, that won't change the document if someone it opens it on their computer in a different font, is readable, and maybe goes with the show. Also, make sure to be consistent. Once you pick a font, you should use that font for all your documentation. I like to pick one font for the title of the show that is different, and then everything else on the page is the same font.

- 2. Color: You can use color on your documentation to make it less boring. However, too much color can make it distracting and, even though we are mostly in a digital age, not everyone has a color printer. You need to make sure that, if you use color, the text is readable when it prints in black and white. Color is another thing to be consistent on. If you are going to use, be consistent about where you use it on the page and be consistent on the color. Don't use a different color for every form. You want your prompt book to be a unit.
- **3. Graphics**: I have seen some stage managers put a logo of the show in the header. This is neat idea if, again, it is consistent. It also should not interfere with the text on the page.
- 4. Headers and Footers: There are a few things that should also be on these forms, such as the title of the show, what the document is, and your name, but you can put these things wherever you want on the page. You can also play your rows and columns headers. You can put them at the top of the column or off to the side, you can the font larger, you can make them all capital letters to make them stand out, or maybe there is something else you would like to do. There are many ways to create headers on a document. The traditional way that you will most often see is with all headers across the top of the page, but I have found that I like the look of incorporating headers on the left side of the page and on top.

## Other Tips and Tricks

Excel can automatically repeat headers for you on each page. Go to Page Layout, Page Setup, Sheet, Rows to Repeat at Top, and select the row(s) you want to repeat. This helps with formality. If the row with column headers is always at the top of each page, it is much easier to read and makes it look neater.

Always print the document yourself to make sure it prints correctly before distributing it. It's very disappointing when you create this fantastic spreadsheet, and then it gets cut off in the printer. Obviously if you are printing it to post, you should look it over thoroughly before posting.

Always proofread everything. I have found the best way to proofread is to read it aloud to yourself. I have read over something in my head four times and then sent it out before realizing I made a mistake. Read aloud to yourself and it will be a lot easier to find mistakes.

Even when just sending an email, read it aloud to yourself before sending it. Correct spelling and grammar always makes a great impression.

Often I have taken a document, such as a rehearsal report, and just updated the information. It is easy to miss things such as changing the date, and proofreading is the only way to ensure you updated everything on the page. Proofreading also helps you make sure that you have the page numbers, revision date, and all of those things on there.

If you feel you are missing something, put the document up against another one of your documents on your screen so you can see both at the same time and make sure they match.

# Pre-Production

Cast List

Design Requirements

Contact List

Production Calendar

Rehearsal Calendar

Script Changes

**Cast Information** 

Character/Scene Breakdown

Running Order Cheat Sheet

**Blocking Page** 

Blocking Key

#### Cast List

What it is: A list that will tell anyone who needs to know, which actor is playing which character(s). This is done as soon the director casts the show.

What it's for: If the theatre has one, it is posted on the call board for the theatre and the actors to see. It is helpful to put this in your book right away as well for you to reference. Also, if someone else has to step in and run a rehearsal or call a performance, they need this information.

**Who it's for:** Everyone. This is information that the entire company needs to know.

**Other information:** I find this form easiest to create based on the show. Every show has a different amount of characters, and some directors double cast, and sometimes you will have one actor playing five different roles. I don't have a template for this one, but I have a basic setup that I like to use.

The first example is one that was posted on the call board. The second example is one that was made for the purpose of my prompt book.

# **CYMBELINE**

#### Cast List

Storyteller 1	Cloten	Guiderius
Natalie Blaine	Trevor Morgan	Shane Schmidt
Storyteller 2	Imogen	Arviragus
Mallory King	Sarah West	Alex Langmesser
Storyteller 3	Posthumus	Pisanio
Micah Hazel	Estefan Kizer	Ina Vander Horst
Cymbeline	Iachimo	Ensemble/Understudy Male
David Cooper	Hilary Jiminez	Matthew Kurzyniec
•		
0		
Queen	Belarius	Ensemble/Understudy Female
Khalia Abdulla	Belarius Austin Bluhm	Ensemble/Understudy Female Alexa Robbins

Please initial to accept your role.

You must maintain a 2.0 GPA or higher in order to be in a univeristy production. If your GPA drops below a 2.0, your part will be recast.

You will be contacted within the next week to schedule a meeting to fill out schedules.

If you have any questions or concerns, please contact **Christy Baumeister** at @wmich.edu.

#### Cast List

Chairman Mike Perlongo John Jasper Blake Price Neville Landless Kendall VanAmburg

Crisparkle
Aaron C. Rutherford

Durdles
Nicky Mendolsohn

Deputy Matthew Lanyi

Bazzard Michael Kurzyniec Edwin Drood Payton Reilly Rosa Bud Colleen Bielman

Helena Landless Lindsay Powers Princess Puffer Gabriella Smurawa Anita Throttle Emily McKay

US Bazzard/Ensemble
Lucas Thomas

US Jasper/Ensemble Michael Pacholski US Neville/Ensemble
Christian Klepac

US Crisparkle/Ensemble Nick Smith

US Chairman/Ensemble Keith Hutchins US Rosa/Ensemble
Natalie Burdick

US Puffer/Ensemble
Kianee Truvillion

US Helena/Ensemble Katelyn Langwith US Drood/Ensemble Hannah Hesseltine

Male Swing Andy Fedewa Male Swing Patrick Hill Female Swing/US Anita Kalie Schnabel

Female Swing Kaitlyn Weickel

Female Swing Dayna Palya

#### **Design Requirements**

What it is: This is actually several lists, but I compile it into one category because they all serve the same purpose. This breaks down into a props list, costumes list, scenery list, electrics element list, sound effect list, and possibly a miscellaneous list, depending on how extravagant the show is. You may also have a separate electrics and lighting list if your lighting designer is not the one responsible for items such as fog.

What it's for: In pre-production this a list of every prop, costume piece, scenery piece, electric element, sound effect, and miscellaneous technical effect required of the script. After making this list based off of the script, you take this list to the director so they can remove what they don't want, add anything they do way, or give specifications of what it should look like. After the director has approved it, you then distribute each list to the appropriate production team members. Throughout production meetings and the rehearsal process, these will be changed and updated as the director discovers something they like or don't like.

Who it's for: Props list should go to the properties, scenic, and costuming team. You should always ask props and costumes what will be provided by costumes and what will be provided by props, but this could change throughout the process depending on budget, added pieces, if it needs to be hidden inside a costume, etc. The scenic team needs it because sometimes a prop will be built by the scenic team or sometimes the props team and the scenic team are the same group of people.

Costumes list should go to the costume team and the props team for the same reason you send your props list to costuming.

Scenic list should go to the scenic team.

Lighting or electrics list goes to your lighting and electrics team.

Sound list goes to your sound team.

## **CYMBELINE**

Gene	General Description: Celtic era. Takes place in Britain, Wales, and Rome.						
	Act 1						
Pg#	Prop	Character	С	Notes			
			Ш				
			H				
			$\vdash$				
$\vdash$			$\vdash$				
			$\vdash$				
			$\vdash$				
			Н				
			I	Act 2			
Pg#	Prop	Character	С	Notes			
			Ш				
			Ш				
			Ш				
			Н				
$\vdash$				<b> </b>			

## **CYMBELINE**

Gene	General Description: Celtic era. Takes place in Britain, Wales, and Rome.					
	Act 1					
Pg#	Prop	Character	С	Notes		
10	Wine Goblets x4	Ensemble	П			
10	Tray	Ensemble		For Wine Goblets		
10	Wine Bottle	Ensemble				
13	Vial	Cornelius				
15	Letters	Iachimo		From Posthumus to Imogen		
22	Book	Imogen				
22	Burning Candle	Imogen				
22	Small book and pencil	Iachimo				
23	Musical Instruments	Musicians				
32	Flags and weapons	Romans				
	Letter	Pisanio		Letter to Imogen		
33	Letter	Pisanio		Letter to order him to kill Imogen		
35	Hunting Weapons	Belarius and sons				
37	Dagger	Pisanio				
40	Cloak Bag	Pisanio				
45	Coin Purse	Cloten				
46	Dead wild game	Belarius		In a bag		
47	Piece of food	Imogen	x	Is eating it		
47	Coin Purse	Imogen				
				Act 2		
	Prop	Character	С	Notes		
	Head	Guidarius		Cloten's head in a sack		
	Musical Instrument	Arviragus				
	Flowers	Belarius				
	Staff	Soothsayer				
61	Bloody Garment	Posthumus		Bloody version of what Pisanio takes from Imogen		
64	Rope	Soldier		To tie up Posthumus		

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas. \*C denotes consumable prop and will need to be replenished.

	time in 1892, near Christmas. C dei			1		
Pg#	Prop	Character	С	Notes		
	Act 1					
10	Gavel	Chairman				
14	Wine Glasses x2	Jasper		Will be drank out of		
	Bottle of Sherry	Jasper	Χ	Pours into wine glasses		
20	Music Manuscript x2	Jasper	Χ	One will be torn, so will need to be replaced each night.		
22	Pocketwatch	Jasper				
23	Gun	Neville		Fake, but 19th century looking		
24	Rope	Crisparkle		Tied into a noose, small enough to hide inside costume		
24	Tall Candlestick holder	Jasper		Won't be used as weapon, but needs to be that size.		
24	Knife	Helena				
26	Opium Pipe	Puffer				
29	Money	Jasper		"Five and thruppence" (British money)		
30	Coin Purse	Jasper		To hold the money		
31	Prompt Book	Chairman				
40	Pint Bottle of Liquor	Durdles				
42	Ring of Keys	Durdles		Will be stepped on		
44	Lantern	Jasper				
50	Wine Glasses x3	Jasper		Will be drank out of		
50	Bottle of Wine	Jasper	Х	Poured in wine glasses		
50	Umbrella	Drood		Needs to be wet each run		
53	Tray of Oysters	Bazzard				
54	Carving Knife and Fork	Bazzard		Knife and Fork need to be comically large in size.		
54	Roast Goose	Bazzard		Sits on carving cart		
54	Tray	Bazzard		For roast goose		
62	Sheet Music	Bazzard				
68	Fabric Tape Measure	Chairman		At least 6' in length		
			_			

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas. \*C denotes consumable prop and will need to be replenished.

Pg # Prop	Character	C Notes			
Act 1					
68 Banana Peel	Helena	Will be stepped on			

Pg#	Prop	Character	С	Notes		
	Act 2					
72	Magnifying Glass	Datchery				
80	Retractable Knife	Rosa				
81	Repaired Manuscript	Jasper		Same manuscript as earlier, except it has been repaired w/black tape		
83	British Flag	Anita Throttle		Large flag on a pole w/Queen Elizabeth's face on it.		
89	Small Vanity Bag	Alice Nutting				
89	Lap Dog	Alice Nutting				
90	Numbered Cards	Anita Throttle		Letter sized pieces of cardboard numbered 1-10		
90	Notepads and pencils	Multiple		To tally votes		
108	Cross	Crisparkle		Needs to fit inside his costume		
116	Flower Bouquet	Puffer				

General I	General Description:			
Pg. #	Scenery	Set	Notes	
		Act 1		
		Act 2		

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas.

	,,						
Pg. # Scenery		Set	Notes				
	8 Lecturn	Multiple	For Chairman to stand at, holds gavel and prop script				
	8 Stool	Multiple	For Chairman to sit on behind lecturn				
1	3 Portrait of Rosa Bud	Jasper's House					
1	13 Easel Jasper's House		For portrait				
1	9 Harpsicord	Nun's House	Does not need to play				
1	9 Stool	Nun's House	For the harpsicord				
5	0 Dining room table	Jasper's House					

Gener	General Description:			
Pg#	Costume	Character	Notes	
			Act 1	
			A D	
			Act 2	

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas.

	0				
Pg#	Costume	Character	Notes		
	Act 1				
13	Scarf	Jasper			
13	Robe	Jasper			
32	Hat	Chairman	To distinguish between when he is Sapsea and Chairman		
50	Coat	Drood			
56	Caped Coat	Jasper			
61	Coat	Bazzard	Belongs to Jasper, ripped and covered in blood		
			Act 2		
	Lint Rollers		To collect the hair from the pomeranian		
72	Bulky Coat	Datchery	Alice Nutting disguised as a detective		
72	Beard and Wig	Datchery	Alice Nutting disguised as a detective; really fake looking/"bad beard"		
76	Frock Coat	Crisparkle			
98	Beard and Wig	Bazzard	To disguise himself at Datchery; same beard and wig that Alice uses		

Electrics Requirements

General Description:						
Pg#	Effect	Notes				
	Act 1					
	Act 2					

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas.

Pg#	Effect	Notes
- 6 "	Act 1	
26	Smoke	Described as a chamber of smoke
50	Lighting	End of <i>Perfect Strangers</i>
50	Lighting	"merits of my humble table."
51	Lighting	"go too far sir!"
52	Lighting	"Merry Christmas to you, Edwin."
53	Lighting	2nd "No good can come from bad."
54	Lighting	"Which one of you will carve?"
55	Lighting	Final "No good can come from bad."
56	Lighting	"join you on your walk."
56	Lighting	"see the ladies safely home."
56	Lighting	"serviceable caped coat."
57	Lighting	"Goodbye all!"
	Act 2	
94	Lights change from sunlight to dim and blue.	"dim English dawn."

General	Description:		
Pg#	Sound		Notes
		Act 1	
		Act 2	
I	1		

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England. The time in 1892, near Christmas.

Pg#	Sound	Notes
	Act 1	
44	Footsteps x4	
50	Rain	End of Perfect Strangers
50	Thunder	End of <i>Perfect Strangers</i>
50	Thunder	"merits of my humble table."
51	Thunder	"go too far sir!"
52	Thunder	"Merry Christmas to you, Edwin."
53	Thunder	2nd "No good can come from bad."
54	Thunder	"Which one of you will carve?"
55	Thunder	Final "No good can come from bad."
56	Thunder	"join you on your walk."
56	Thunder	"see the ladies safely home."
56	Thunder	"serviceable caped coat."
57	Thunder	"Goodbye all!"

#### **Contact List**

What it is: Exactly what it sounds like. It is a document containing all the names and contact information of the production team and the cast.

**What it's for:** To distribute to everyone working on the show as well as for you to reference if you need to contact anyone you need to.

Who it's for: Everyone on the list.

**Other information:** Not everyone is alright with having their cell phone number distributed to people who don't have to have it. Check with everyone to see what phone number they would like on the contact sheet.

I have removed all contact information for privacy purposes.

## **CYMBELINE**

#### Contact Sheet

Role	Name	Phone Number	Email
		oduction Team	
Director	Ben Reigel	Т	
Assistant Director	Alexis Anderson		
SM	Christy Baumeister		
ASM	Elizabeth VanHaren		
PSM	Cheryl Bruey		
Lighting Designer	Matt Knewtson		
Lighting Assistant	Chelsea Bannan		
Sound Designer	Matt Knewtson		
Costume Coordinator	Kathryn Wagner		
Costume Assistant	Alicia Risk		
Technical Director	Pat Niemi		
Props Supervisor	Dave Nofsinger		
Props Assistant	Shelby Marsh		
ME Supervisor	Brian Boyer		
Master Electrician	Michael Barnes		
Dramaturg	Cara Beth Heath		
		Cast	
Cymbeline	David Lew Cooper		
Queene	Khalia Abdulla		
Cloten	Trevor Morgan		
Imogen	Sarah West		
Posthumus	Este'Fan Kizer		
Iachimo	Hilary Jiminez		
Belarius	Austin Bluhm		
Guiderius	Shane Schmidt		
Arviagus	Alex Langmesser		
Pisanio	Ina Vander-Horst		
Storyteller 1	Natalie Blain		
Storyteller 2	Mallory King		
Storyteller 3	Micah Hazel		
Female Understudy	Alexa Robins		
Male Understudy	Matthew Kurzyniec		
	Imp	ortant Numbers	
Costume Shop			
Scene Shop			
Box Office			
Department Office			
Public Safety			
Arts Management			

Revised 12/6/2015 C. Baumeister

	Role	Name	Phone Number	Email
		Di	rection	
	Director	Jay Berkow		
	Assistant Director	Jena Sugay		
_	Vocal Director	Jeremy Mossman		
P	Music Director	Matt Shabala		
r		Stage M	Ianagement	
0	SM	Christy Baumeister		
d	ASM	Hannah Cremin		
u	ASM	Sarah Collins		
c	PSM	Cheryl Bruey		
t		Te	chnical	
	Lighting Designer	Matt Knewtson		
i	Lighting Assistant	Alex Oparka		
0	Sound Designer	Ryan Williams		
n	Costume Designer	Julianne Babel		
	Costume Supervisor	Kathryn Wagner		
Т	Costume Shop Supervisor	Kate MacKenzie		
e	Hair and Wig Designer	Garylee McCormick		
a	Scene Designer	MacKenzie Willy		
	Technical Director	Jake Palmer		
m	TD Supervisor	Pat Niemi		
	Properties Master	Alejandro Trecanni		
	Props, Scenic Supervisor	Dave Nofsinger		
	Master Electrician	Bryson Kiser		
	ME Supervisor	Brian Boyer		
			ncipals	
	Chairman	Mike Perlongo		
	John Jasper	Blake Price		
	Neville Landless	Kendall VanAmberg		
С	Reverend Crisparkle	Aaron Rutherford		
	Durdles	Nicky Mendelsohn		
a	Deputy	Matthew Lanyi		
s	Bazzard	Matthew Kurzyniec		
t	Edwin Drood	Payton Reilly		
	Rosa Bud	Colleen Bielman		
	Helena Landless	Lindsay Powers		
	Princess Puffer	Gabriella Smurawa		
	Anita Throttle	Emily McKay		

	Role	Name	Phone Number	Email		
	Understudies					
	Bazzrd Understudy	Lucas Thomas				
	Jasper Understudy	Michael Pacholski				
	Neville Understudy	Christian Klepac				
	Crisparkle Understudy	Nick Smith				
С	Chairman Understudy	Keith Hutchins				
a	Rosa Understudy	Natalie Burdick				
s	Puffer Understudy	Kianee Truvillion				
t	Helena Understudy	Katelyn Langwith				
	Drood Understudy	Hannah Hesseltine				
	Male Swing	Andy Fedewa				
	Male Swing	Patrick Hill				
	Female Swing	Kalie Schnabel				
	Female Swing	Kaitlyn Weickel				
	Female Swing	Dayna Palya				
		Other Impo	ortant Numbers			
	Costume Shop					
	Scene Shop					
	Box Office					
	Department Office					
	Public Safety					
	Arts Management					

#### **Production Calendar**

What it is: A calendar that includes all rehearsals with their location and time, all meetings, and all deadlines for the production team.

What it's for: To distribute to the production team so that everyone is looking at the same schedule. The stage manager is responsible for the production team knowing when meetings are and where rehearsals will be in case they need to be there. It ensures that everyone is on the same page if the stage manager is the only one maintaining the schedule.

Who it's for: The production team.

# October 2015

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

# October 2015

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1 Production Meeting 4 pm Rehearsal 7-10 pm Acting Studio	2 Rehearsal 7-10 pm Acting Studio	3
4	5 Rehearsal 7-10 pm Acting Studio	6 Final Props List Due Rehearsal 7-10 pm Acting Studio	7 Rehearsal 7-10 pm Acting Studio	8 Production Meeting 4pm Rehearsal 7-10 pm Acting Studio	9 Rehearsal 7-10 pm Acting Studio	10
11	12 Rehearsal 7-10 pm Acting Studio	13 Rehearsal 7-10 pm Acting Studio	14 Rehearsal 7-10 pm Acting Studio	15 Light Plot Due Production Meeting 4pm Rehearsal 7-10 pm Acting Studio	16 Rehearsal 7-10 pm Acting Studio	17
18	19 Rehearsal 7-10 pm Shaw	20 Publicity Photos Call 5:00 Go 6:00 Rehearsal 7-10 pm Shaw	21 Faculty Program Info Due	22 Hang Begins Production Meeting 4 pm Designer Run 7-10 pm Shaw	No Rehearsal	24 Load In Begins
25 Load In	26 Load In Rehearsal 7-10 pm Acting Studio	27 Load In Crew Meeting 6 pm Rehearsal 7-10 pm Acting Studio	28 Load In Rehearsal 7-10 pm Acting Studio	29 Load In Production Meeting 4 pm Rehearsal 7-10 pm Acting Studio	30 Load In Rehearsal 7-10 pm Acting Studio	31 Load In

# November 2015

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1	2 All Cues Due Rehearsal 7-10 pm Shaw	3 Rehearsal 7-10 pm Shaw	4 Sitzprobe 7-10 pm Shaw	5 <b>1st Tech 7:30 pm</b> Crew Call 5:30 pm Actor Call 6:30 pm	6 <b>2nd Tech 7:30 pm</b> Crew Call 6:30 pm Actor Call 6:30 pm	7
8	9 <b>3rd Tech 7:30 pm</b> Crew Call 6:30 pm Actor Call 6:30 pm	10 1st Dress 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	11 2nd Dress 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	Final Dress w/Photos 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	13 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	14 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm
15 Performance 2 pm Crew Call 12 pm Actor Call 12 pm	16 DEARTS 10 am and 2 pm 2452 Knauss	17	18 DEARTS 10 am and 2 pm 2452 Knauss Performance 7:30 pm Crew Call 5:30 pm Cast Call 5:30 pm	19 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	20 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	21 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm
22 Performance 2 pm Crew Call 12 pm Actor Call 12 pm STRIKE	23	24	25	26	27	28
29	30					

## Rehearsal Calendar

What it is: A calendar for the actors that says the date, time, and place of rehearsal and performances as well as deadlines such as being off book and brining in rehearsal costume pieces.

**Who it's for:** This is just for you and the actors. The production team already has the information they need from the production calendar.

# October 2015

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1 Rehearsal 7-10 pm Acting Studio	2 Rehearsal 7-10 pm Acting Studio	3
4	5 Rehearsal 7-10 pm Acting Studio	6 Rehearsal 7-10 pm Acting Studio	7 Rehearsal 7-10 pm Acting Studio	8 Rehearsal 7-10 pm Acting Studio	9 Rehearsal 7-10 pm Acting Studio	10
11	12 Rehearsal 7-10 pm Acting Studio	13 Rehearsal 7-10 pm Acting Studio	14 Rehearsal 7-10 pm Acting Studio	15 Rehearsal 7-10 pm Acting Studio	16 Rehearsal 7-10 pm Acting Studio	17
18	19 No Rehearsal	20 Rehearsal 7-10 pm Shaw	21 Rehearsal 7-10 pm Shaw	Designer Run Rehearsal 7-10 pm Shaw	23 No Rhearsal	24 Load In Begins
25	26 Rehearsal 7-10 pm Acting Studio	27 Rehearsal 7-10 pm Acting Studio	28 Rehearsal 7-10 pm Acting Studio	29 Rehearsal 7-10 pm Acting Studio	30 Rehearsal 7-10 pm Acting Studio	31

## November 2015

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1	2 Rehearsal 7-10 pm Shaw	3 Rehearsal 7-10 pm Shaw	4 Rehearsal 7-10 pm Shaw	5 <b>Cue to Cue 7 pm</b> Crew Call 5:30 pm Actor Call 6:30 pm	6 1st Tech 7:30 pm Crew Call 6:30 pm Actor Call 6:30 pm	7
8	9 2nd Tech 7:30 pm Crew Call 6:30 pm Actor Call 6:30 pm	10 1st Dress 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	11 2nd Dress 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	12 Final Dress w/Photos 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	14 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm
15 Performance 2 pm Crew Call 12 pm Actor Call 12 pm	16 DEARTS 10 am and 2 pm 2452 Knauss	17	18 DEARTS 10 am and 2 pm 2452 Knauss Performance 7:30 pm Crew Call 5:30 pm Cast Call 5:30 pm	19 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	20 Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm	Performance 7:30 pm Crew Call 5:30 pm Actor Call 5:30 pm
Performance 2 pm Crew Call 12 pm Actor Call 12 pm STRIKE	23	24	25	26	27	28
29	30					

### **Script Changes**

What it is: A list of all changes the director has made to the text of the script.

What it's for: For anyone reading the script to know what is actually in the show.

Who it's for: Stage management team, designers, and actors.

**Other information:** This isn't a document that is created for every show. It is illegal to change the text of a script without permission from the rights holder. However, some directors will change the script. There are some works such as Shakespeare that are public domain and do not need permission to even do the show. These scripts are often changed.

Pg	Act	Scene	Character	Action	Line or Words	Notes
<u> </u>						
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Pg	Act	Scene	Character	Action	Line or Words	Notes
11	1	Pro	Chairman	Change	"Mr. James Throttle" to "Miss Anita Throttle"	
	1	1	Jasper	Insert	Page 3 from additional pages between 13 and 14	A Man Could Go Quite Mad
29	1	3	Puffer	Cut	Yes, yes, of course. Now be still and have yourself a pleasant journey.	
29	1	3	Jasper	Cut	directions. Resumes with "quickly, more laudanum"	
34	-		Multiple	Cut	From Drood's line "My uncle has already given me" to final line of <i>A British Subject</i> on page 36.	
34	1	4	Multipe	Cut	Song A British Subject	pages 34-36
	1	4	Multiple	Insert	Page 5-7 from additional pages between 34 and 36	Don't include <i>Settling up the Score</i> on page 7
34	1	4	Neville	Change	"I fear I have not yet adapted" to "I fear I have not yet adapted myself to your restrained climate. You might forgive me if you knew, yourselves, the warm and uncibilized allure of our homeland."	Found on page 5 of additional pages
46	1	5	Drood	Cut	Yes, we've spent many a bright and chatting afternoon here among these silent tombs, eh, my own betrothed.	
50	1	6	Neville	Cut	What a bizarre climate you have here in Cloisterham; first snow, and now this theatening storm! The Gods must be angry.	
50	1	6	Crisparkle	Cut	God must be angry, Neville. Not Gods. We use the singular in England.	
52	1	6	Multiple	Cut	From Neville's line "Miss Bud, I think your next Christmas" through Drood's line " foreign tongue than he is with minding his own."	Resumes with Jasper's line "Gentlemen, ladies, please"
65	1	7	Helena	Cut	Neville! Howmany of them did it take to mar you in this way?	

Pg	Act	Scene	Character	Action	Line or Words	Notes
65	1	7	Neville	Cut	Eight!	
					You have an interesting way with the law here in	
65	1	7	Neville	Cut	Cloisterham, Mr. Sapsea	Entire line is cut
65	1	7	Jasper	Cut	Only that my nephew is dead.	
70	2	Entr	Multiple	Cut	England Reigns	
	2	1	Multiple	Insert	Pages 7-9 of additional pages between 72 and 76	Settling up the Score
7	2	1	Multiple	Cut	All lines before Settling up the Score	
76	2	2	Multiple	Cut	Entire page	
					From Datchery's line "Close to the cathedral"	
					through Sapsea's line "That man should speak to his	Resumes with Puffer's line "Escuse me,
77	2	2	Multiple	Cut	tailor."	Miss, can you"
					From Jasper's line " Am I being politely told"	Resumes with Rosa's line "I have opened my
					through Jasper's line "I hid my - our secret loyally,	eyes to the truth that you are a bad, bad
78	2	2	Multiple	Cut	did I not?"	man."
					"You were as false to him, sir, daily and hourly, as	
					you now. You know that you made me afraid to	The line now reads " I have opened my eyes
78	2	2	Rosa	Change	opne his kind" to " I have opened my"	to the truth that you are a bad, bad man."
					From Chairman's line "Indeeed there are several	
					prime candidates" through Chairman's line	
87	2	Vote	Multiple	Cut	"wish to clear Neville's name?"	
					From Crisparkle's line "Neville has been entrusted to	
88	2	Vote	Multiple	Cut	my cate." through Male Ensemble's line "I'll say!"	
88	2	Vote	Chairman	Cut	Entire paragraph at bottom of page	
					I asked the cast for a volunteer to play Datchery this	This line takes the place of the paragraph
88	2	Vote	Chairman	Insert	evening. Would our volunteer please step forward.	spoken by Chairman on page 88
89	2	Vote	Stage Manager	Cut	The tempestuous Miss Helena Landless	Entire line is cut
					"Bazzard. My need for attention has me quite mad.	
91	2	Vote	Bazzard	Cut	Someone stop me before I sing again!	

Pg	Act	Scene	Character	Action	Line or Words	Notes
					From Chairman's line "I shall offer a sip of port"	
					through Chairman's line " right, you may all open	
92	2	Vote	Multiple	Cut	your eyes."	
92	2	Vote	Chairman	Cut	You see, you cannot trust anyone here tonight!	
					From Puffer's line "Can you spare three and six"	
94	2	Solut.	Multiple	Cut	through Rosa's line "And now I must-"	
95	2	Solut.	Puffer	Cut	The Garden Path to Hell	
					From Crisparkle's line "Well, that's that, then"	
					through Crisparkle's line "the jokes on me the,	Resumes with Crisparkle's line "Well, I
112	2	Solut.	Multiple	Cut	isn't it?"	must be off."
					From "I killed my good, true Ned" through to the	
118	2	Solut.	Rosa	Cut	end of page.	

### **Cast Information**

What it is: A form that the actors fill out that contains their contact information, daily schedule, prior commitments, allergies, and other information that you or the theatre might need to know.

What it's for: It is for you to schedule their costume fittings, let costuming know if they have allergies that might change the build of the costume or what it gets washed with, or if they need to come in to the theatre for something else you know when they are available. These are the things I always include on my information sheet, but all shows are different and you may need to know something else about the actors.

Who it's for: You and the costuming department.

e:								
1:								
ne Number: _								
Please fill o	out your	weekly so	hedule. An	y other co	mmitments	that are not	weekly, pl	ease write
		Sun	Mon	Tue	Wed	Thur	Fri	Sat
8:0	00 a.m.							
	8:30							
	9:00							
	9:30							
1	10:00							
1	10:30							
1	11:00							
1	11:30							
1	12:00							
1	12:30							
	1:00							
	1:30							
	2:00							
	2:30							
	3:00							
	3:30							
	4:00							
	4:30							
	5:00							
	5:30							
	6:00							
	6:30							

### Character/Scene Breakdown

**What it is:** It shows what actor is in which scene and, in the case of an actor playing numerous characters, tells which character that actor is playing in that scene.

What it is for: This document goes with the rehearsal schedule to help you know which actors are called for rehearsal. It also assists the costume team in knowing which costume they need to have the actors in.

Who it's for: The stage management team and the costume team.

# The Mystery of Edwin Drood Character/Scene Breakdown

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<i>C</i> 1 :	1-P	1-1	1-2	1-3	1-4	1-5	1-6	1-7	2-E	2-1	2-2	2-V	2-8
Chairman													
Jasper									_		_		
Neville													
Crisparkle													
Durdles													
Deputy													
Bazzard													
Drood													
Rosa													
Helena													
Puffer													
Throttle													
Harold													
Horace													
Clive													
Mulligan													
Montcrief													
Alice													
Anita													
Flo													
Maggie													
2001													

Revised 9/26/2015 C. Baumeister

# The Mystery of Edwin Drood Character/Scene Breakdown

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	1-P	1-1	1-2	1-3	1-4	1-5	1-6	1-7	2-E	2-1	2-2	2-V	2-S	
Chairman	X	X	X	X	X	X	X	X	X	X	X	X	X	
Jasper	X	X	X	X		X	X	X		X	X	X	X	
Neville	X		X		X		X	X			X	X	X	
Crisparkle	X		X		X		X	X			X	X	X	
Durdles	X				X	X		X			X	X	X	
Deputy	X				X	X		X		X	Χ	X	X	
Bazzard	X						X	X			X	X	X	
Drood	X	X		X	X		X	X		X	X	X	X	
Rosa	X		X	X	X		X	X			X	X	X	
Helena	X		X		X		X	X			X	X	X	
Puffer	X							X		X	X	X	X	
Throttle	X							X			X	X	X	
Harold	X				X			X		X	X	X	X	
Horace	X			X	X			X		X	X	X	X	
Clive	X			X	X			X		X	X	X	X	
Mulligan	X				X			X		X	X	X	X	
Montcrief	X				X			X		X	X	X	X	
Alice	X		X		X			X	X	X	X	X	X	
Anita	X							X			X	X	X	
Flo	X				Х			X	X	X	X	X	X	
Maggie	X		X		X			X	X	X	X	X	X	
Barbara	X			X	X			X	X	X	X	X	X	

Revised 9/26/2015 C. Baumeister

### **Running Order Cheat Sheet**

What it is: Gives a brief description of each scene and the location.

What it's for: When you are in rehearsal and you need to know what to set up on the stage and what props to set out, you can reference this sheet to tell you what the scene is. It also helps during tech and dress rehearsals to give to the run crew so they can follow along easily. It also helpful for those ensemble members and swings who have only been at a few rehearsals and don't know the order of the show.

Who it's for: The stage management team, run crew, and actors.

Scene	Musical Number	Location	Description
		Act 1	
Prologue			
1			
2			
3			
4			
5			
6			
7			
		Act 2	
Entre'act			
1			
2			
Voting			
Solution			

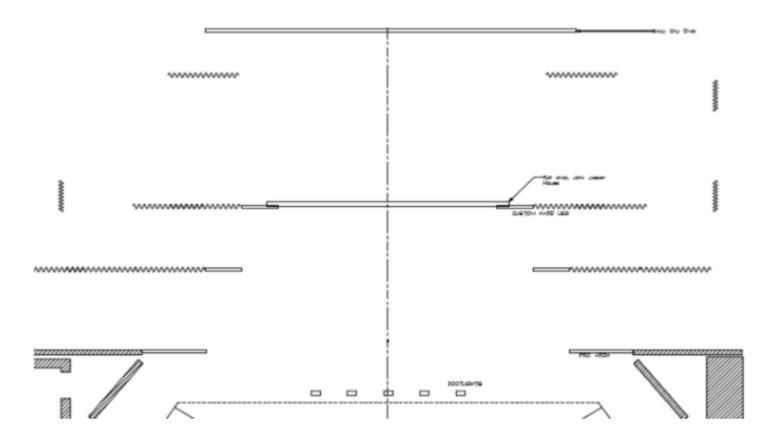
Scene	Musical Number	Location	Description
		Act 1	
Prologue	There You Are	Music Hall	Introduction of the story
1	Quite Mad, Two Kinsmen	Jasper's House	Meet Drood
2	Moonfall	Nun's House	Meet Rosa, Neville, Helena, and Crisparkle
3	Wages of Sin	Opium Den	Meet Puffer
4	Ceylon, Both Sides of the Coin	Cloisterham	Meet Sapsea/Drood angers Neville and Helena/Meet Durdles
5	Perfect Strangers	Crypt/Cloisterham	Jasper sneaks into Crypt/Rosa and Drood love song
6	No Good Can Come Rrom Bad	Jasper's House	Everyone's out to kill Drood
7	Never the Luck, Off to the Races	Cloisterham	Drood is missing/Bax's song/Act summary
		Act 2	
Entre'act	None	Music Hall	Welcome back
1	Settling Up the Score	Cloisterham	Meet Datchery
2	Name of Love/Moonfall, Don't Quit	Cloisterham	Rosa and Jasper love song
Voting	None	Music Hall	Voting
Solution	Revelation, Limerick, Confessions, Strangers Reprise, Wall	Cloisterham/Hall	Solution/Summary/Finale

### **Blocking Page**

What it is: This goes with each page of the script. It contains at least one ground plan and a place for you to record actor blocking.

What it's for: You won't fill it out until you get to rehearsal, but you need to make your script with this in it before you get to the first rehearsal. This document has several purposes. It is for you to record the actor blocking. The ground plan is for you to draw out the blocking. It is helpful for shows with a lot of blocking to have at least two ground plans on the page so that the drawings don't get too muddled. If it is a musical, there should be one ground plan and multiple boxes for recording choreography. You will see an example of a choreography page and a regular blocking page. It is for the director and actors if they have a question about what was blocked at the previous rehearsal. Sometimes the director or actor can't remember what the blocking is because it has changed so much or because they blocked a while back and forgot what it was. The blocking pages are also for the lighting designer to help them with cueing the show. Before the lighting designer comes to see a rehearsal, they need a copy of your blocking script so they can follow along. Once you enter performance mode, these pages are for you to make sure the actors are sticking to their blocking. Sometimes actors like to try new things once the director leaves, but it is your job to make sure they stick to the director's intent. Also, if an understudy or a swing has to go on that hasn't had much rehearsal time, you and, if there is one, the dance captain have to teach them the blocking and choreography.

Who it's for: Stage management team, actors, directors, and lighting designers.



	Blocking	Prop
1		
2		
3 4		
5		
6		
7		
8		
8 9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		

## **Blocking Key**

What it is: A chart of all short hand and symbols used in your blocking.

What it's for: You want to write down blocking as quickly as possible, so you need a lot of shorthand and symbols to keep up. This chart helps anyone reading your blocking to decipher it.

Who it's for: Anyone who needs to read your blocking.

Enter
Exit
Cross
Hand Off
Pick Up
Put Down
Sit
Rise
Kneel
Jump
Turn
Put On
Take Off
Upstage of
Downstage of
To/Toward
On Top Of
Under
Between
Up Left
Up Right
Down Left
Down Right
Down Center
Up Center
Step
Circle

Table
Stool
Harpsichord
Transportationa
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Chairman
Jasper
Neville
Crisparkle
Durdles
Deputy
Bazzard
Edwin Drood
Rosa Bud
Helena
Princess
Anita Throttle
Harold
Horace
Clive
Mulligan
Montcrief
Alice
Flo
Maggie
Ensemble

En	Enter
Ex	Exit
X	Cross
Wa	Hand Off
plu	Pick Up
old	Put Down
18	Sit
3	Rise
K	Kneel
Tr.	Jump
4	Turn
olo	Put On
+10	Take Off
10	Upstage of
5	Downstage of
->	To/Toward
	On Top Of
-	Under
1-1	Between
UL	Up Left
UR	Up Right
OL	Down Left
DR	Down Right
DC	Down Center
VL	Up Center
F	Step
0	Circle

T	Table
R	Stool
TRHO	Harpsichord

Ch	Chairman
5	Jasper
Ne	Neville
Cr	Crisparkle
Du	Durdles
De	Deputy
Ba	Bazzard
Dr	Edwin Drood
Ro	Rosa Bud
Ac	Helena
PP	Princess
AT	Anita Throttle
Ha	Harold
Ho	Horace
CI	Clive
Mu	Mulligan
Ma	Montcrief
Al	Alice
Flo	Flo
Ma	Maggie
Ens	Ensemble

# Rehearsal

Rehearsal Report

**Production Meeting Minutes** 

Line Notes

Props Checklist

Preset List

Shift Plot

This list seems short, but you should be updating all documents from your pre-production list throughout the rehearsal process. These are just documents that won't be generated until after rehearsal begins.

### Rehearsal Report

What it is: A record of everything that changed about the show during that day's rehearsal. It should also contain anything that you think the production team should be aware of that they might not already know about. Such as if the director tells an actor to climb up on the table, scenic now needs to know that the table needs to support the weight of that actor.

What it's for: To communicate to the production team changes in the show, and to keep a record of all changes and notes that occurred during rehearsal.

**Who it's for:** The entire production team.

# **CYMBELINE**

Rehearsal Report Date:
Theatre:
Rehearsal #
Stage Manager:
Stage Manager.
Start Time:
Break:
Break:
End Time:
Today's Rehearsal
•
Scenic/Paint:
•
Properties:
•
Costume/Make Up/Hair:
•
Electrics:
•
Sound:
•
Schedule:
•
Admin/Other:
•
N C. II
Next Call:
Thank you!
Thank you!

### **CYMBELINE**

### Rehearsal Report

Date: 09/04/14 Theatre: DTW Rehearsal # 3

Stage Manager: Christy Baumeister

Start Time: 7:00 p.m. Break: 8:21-8:31 p.m. Break: 9:42-9:52 p.m. End Time: 10:20 p.m.

### Today's Rehearsal:

Table work

#### Scenic/Paint:

Can we get the dimensions of the black boxes to be used in performance?

#### Properties:

We would like a crown for Cymbeline.

### Costume/Make Up/Hair:

- · We would like a crown for Cymbeline.
- Frenchman needs something to distinguish him from the Britains.

#### Electrics:

None

#### Sound:

- We would like to create a theme to be played each time we move to another country. Each Rome, Britain, and Wales would all have their own theme.
- The cast is going to create a song for Imogen that occurs on page 23 of the script.
- We would like to open the show with the actors playing percussion instruments.

### Schedule:

None

#### Admin/Other:

The storytellers are going to be a part of the house crew.

### Next Call:

9/4/2014 at 7:00 p.m.

Thank you!

Rehears	al Report
Date: Rehearsal #: Space:	Today's Rehearsal
Stage Manager:	Call: Go:
Assistant Stage Managers:	
Start: Breaks: End:	
Late:	
Absent:	
Guests:	
Current Run Time:	Next Production Meeting:
Scenic/Paint	Properties
Costumes/Make-Up/Hair	Electrics
Contained France Of France	ZICCI ICO
Sound	Schedule
Miscellaneous	Next Rehearsal
	Date:
	Call:
	Go:

Page 1 of 1 C. Baumeister

Rehearsal Report					
Date: 11/2/2015 Rehearsal #: 23 Space: Shaw	Today's Rehearsal				
Stage Manager: Christy Baumeister	Call: 7:00 p.m. Go: 7:00 p.m				
Assistant Stage Managers: Sarah Collins, Hannah Cremin	Ran show				
Start: 7:00 p.m. Breaks: 8:26 (10) End: 9:30 p.m.					
Late:					
Absent:					
Guests:					
Current Run Time: 1 hour 54 minutes	Next Production Meeting: 11/5/15 4 p.m.				

Scenic/Paint	Properties
1. There are several places on the stage floor where tape is	1. The Magnifying Glass is still broken. Can it be fixed
peeling up. Can this be fixed please?	please?
2. We spiked the table tonight. If you need to paint over the	
spikes, please just let me know.	
3. There are a bunch of lamps blocking the SR backstage	
door. Can these be moved so we may have access to the	
door?	
Costumes/Make-Up/Hair	Electrics
1. The bra cups in Hannah's corset are coming unstitched.	1. There is a cord hanging down on SL that the actors are
2. Our rehearsal caped coat was taken from us again. Can	catching themselves on. Can we please have this cord pulled
we please have another one?	up?
Sound	Schedule
Nothing tonight	Nothing tonight
2.00	
Miscellaneous	Next Rehearsal
Nothing tonight	Date: 11/3/2015 Call: 7:00 p.m. Go: 7:00 p.m.
	Shaw
1	

Thank you!

## **Production Meeting Minutes**

What it is: A record of what was discussed at the production meeting.

**What it's for:** To keep a record of what was discussed in the meetings, and to distribute to the production team for them to reference.

Who it's for: The entire production team.

Production Mee	ting Minutes
Start Time:	End Time:
In Attendance:	
Schedule:	
Scenic/Paint:	
Props:	
Costumes:	
Hair:	
Electrics:	
Sound:	
Arts Manageme	nt:
Miscellaneous:	
•	

Production Meeting Minutes 10/1/15

Start Time: 4:05 p.m. End Time: 4:50 p.m.

In Attendance: Jay Berkow, Jenna Sugay, Mackenzie Willy, Alejandro Treccani,
Dave Nofsinger, Matt Knewtson, Ryan Williams, Bryson Kiser, Alex Oparka,
Sarah Collins, Kate MacKenzie, Garylee McCormick, Jake Palmer, Pat Niemi,
Kathryn Wagner, Julianne Babel, Hannah Cremin, Christy Baumeister

#### Schedule:

- November 4<sup>th</sup> will be a sitzprobe with mics and full orchestra.
- November 5th will be first tech, rather than Cue to Cue. November 6th will be second tech and November 9th will be third tech.
- Production photos will be a complete run through with staged photos at the end.
- Designer run through can potentially be moved to October 23<sup>rd</sup> depending on Jay's availability on the 22<sup>nd</sup> and 23<sup>rd</sup>.
- Rehearsal cannot happen in Shaw on October 21st due to a rental.

#### Scenic/Paint:

- MacKenzie is going to research the best way to make the footlight shells.
- Scenery for Jasper's House should only contain a dining room table and the Portrait of Rosa Bud.
- If time allows, MacKenzie and Alejandro would like to take a picture of Colleen for the Rosa Bud portrait the day we take publicity photos.
- The Lecturn needs to have shelving so the Michael can store his Chairman props in it.

#### Props:

- Jay would like the single hammered gun.
- Lead pipe is cut.
- Kathryn suggested getting the Phantom of the Opera mask from Party City.
- Julianne and Alejandro are going to meet to discuss what props are going to come from costumes.

#### Costumes:

- Lindsay's corset will not be ready by October 12th, but she will have a corset to rehearse in.
- We would like Jasper, Drood in drag, Neville, Helena, Rosa, and Chairman for publicity photos. Christy will check with actors that they can be available to be ready by 6:00 p.m.
- Julianne, Jay, and Garylee will meet October 8th at 2:00 to discuss hair for the show.
- MacKenzie would like Julianne to put her costume renderings on dropbox.
- Costume shop needs the weapons that will be used in the show so they can create
  pockets in the costumes for them. The characters that have weapons are Jasper,
  Crisparkle, Helena, Neville, and Rosa

 Julianne and Alejandro are going to meet to discuss what props are going to come from costumes.

#### Hair:

- Julianne, Jay, and Garylee will meet October 8th at 2:00 to discuss hair for the show.
- Garylee will be putting the mics on the actors starting at first dress rehearsal.

#### Electrics:

- · If date of designer run does not change, it will need to be filmed for Matt.
- Jay would like fake houselights instead of spotlights.
- · MacKenzie is going to research options for footlight shells.

#### Sound:

- Garylee will be putting the mic on the actors starting at first dress rehearsal.
- Will need crew members to do live sound effects.
- · Mic placement for the male actors will be over the ear.

### Arts Management:

 Christy will find out from Emily if the publicity photos can be moved to either October 20th or October 22nd so we can use the curtain in Shaw as a backdrop.

#### Miscellaneous:

- For DEARTS meeting in Shaw, we would like to perform No Good Can Come From Bad. Christy will email the actors for their availability.
- Orchestra will be at tech starting October 9th.

### **Lines Notes**

What it is: A list that tells the actors what lines they messed up.

What it's for: For the ASM or PA to keep track for the actors what lines they misspoke and how they misspoke it. It could be that they entered late, they jumped over someone else's lines, they paraphrased, they dropped a line, they added a line, etc. This is done because when doing a production, the actors are legally obligated to speak every line as it is written by the playwright. If they do not, that is considered changing the script and the theatre could be sued.

Who sees it: The person filling it out, and the actor it goes to.

Line Notes

Date	e	Actor Cha	aracter					
	A=Added, C=Called for line, D=Dropped, J=Jumped, L=Late, P=Paraphrased, S=Switched							
Pg	What	Line	Notes					

## **Props Checklist**

What it is: It is the same as your props list, only with two extra columns; rehearsal and actual.

What it's for: To keep track of which props in your prop box are rehearsal props and which are the performance props. This not only helps you keep track of them, but if you send it to your props master, it lets them know which props you are still waiting on.

Who it's for: Stage management team and props team.

General Description: Show within a show. We are in the Music Hall Royale watching a show that takes place in Cloisterham, England.

The time in 1892, near Christmas. \*C denotes consumable prop and will need to be replenished.

				r-r		
Pg#	Prop	Character	С	Notes	R	Α
				Act 1		
10	Gavel	Chairman				T
14	Wine Glasses x2	Jasper		Will be drank out of		$\perp$
14	Bottle of Sherry	Jasper	Х	Pours into wine glasses		oxdot
20	Music Manuscript x2	Jasper	Х	One will be torn, so will need to be replaced each night.		$oxed{\Box}$
22	Pocketwatch	Jasper				Т
23	Gun	Neville		Fake, but 19th century looking		$oxed{\Box}$
24	Rope	Crisparkle		Tied into a noose, small enough to hide inside costume		$\Box$
24	Tall Candlestick holder	Jasper		Won't be used as weapon, but needs to be that size.		$oxed{\Box}$
24	Knife	Helena				$oxed{\Box}$
26	Opium Pipe	Puffer	Г			Т
29	Money	Jasper		"Five and thruppence" (British money)		Т
30	Coin Purse	Jasper		To hold the money		$oxed{\Box}$
31	Prompt Book	Chairman	Г			Т
40	Pint Bottle of Liquor	Durdles				$oxed{\Box}$
42	Ring of Keys	Durdles		Will be stepped on		T
44	Lantern	Jasper	Г			Т
50	Wine Glasses x3	Jasper		Will be drank out of		I
50	Bottle of Wine	Jasper	Х	Poured in wine glasses		Т
50	Umbrella	Drood	Г	Needs to be wet each run		T
52	Roast Goose on Tray	Bazzard				
53	Tray of Oysters	Bazzard				
54	Carving Knife and Fork	Bazzard		Knife and Fork need to be comically large in size.		
54	Roast Pig on Tray	Bazzard				
62	Sheet Music	Bazzard	Г			
68	Fabric Tape Measure	Chairman	Γ	At least 6' in length	$\top$	Т

### **Preset List**

What it is: A checklist of what items need to be preset at the top of show and where.

What it's for: For you and your crew to check off that these things have been done.

Who it's for: Stage management team and run crew

Other information: This is in the rehearsal section because you should be thinking about it as you are watching rehearsals. You should be writing down items that need to be preset as you see them so you can set up for rehearsal the next day and so you have it for your run crew when they start. This is one where the setup of information will depend on the show. For my example, I use my spreadsheet from *Noises Off!* which is organized by where it gets preset because we had four different props tables. If it wasn't on a props table, it was in the first box and was labeled individually where it needed to go. I wanted to reduce the amount of paper I would have to carry around with me when doing preshow.

#### Preset Act 3

Whiskey Bottle-In front of SL wall on first blackout
Mop-Inside bucket
Bucket-Backstage "Nothing On"
China Tea Service-Attic
Phone-Dresser
Vase-Attic
Black Bedsheet-Bedroom
Handkerchief-Michael Hyatt
SM Mic-SM Prompt Box
Prompt Book- SM Prompt Box
Headset-SM Prompt Box
Newspaper-Couch

### **Backstage Left Props Table** Tool Belt Cell Phone

Pill Bottle Tool Belt Whiskey Bottle Large Flower Bouquet Medium Flower Bouquet Small Flower Bouquet Cactus Wallet 1 (contains money) Wallet 2 (contains money) Gauze Axe

### Sardines Sardine Plate 1 Sardine Plate 2 Sardine Plate 3 Sardine Plate 4 Flight Bag 2 Cardboard Box 2 (contains Champagne bottle 2)

"Nothing On" Stage Left Props Table

### Bathmat White Bedsheet

Axe w/sign White Bedsheet Tied Sheets

### Backstage Right Props Table

Overnight Bag

### "Nothing On" Stage Right Props Table

Flight Bag 1 (contains champagne bottle 1) Cardboard Box 1 (contains files and champagne bottle) Hot Water Bottle Tax Demand

Envelope

Glue

Burglar Satchel

"Loot"

Gold Taps

First Aid Kit

### Shift Plot

What it is: A tracking of any curtain opening or closing, anything that flies in and out, any prop hand off, any scenic change, or anything else that the crew is responsible for. Should also include preshow and postshow duties.

What it's for: To communicate to the crew what tasks they have to do backstage. It should say when the task happens, who is doing it, what the task is, spike color if there is one, and any special notes about it.

Who it's for: Stage management team, run crew, and, in some cases, the technical director.

**Other information:** This also needs to be filled out during rehearsal, like the preset list. During rehearsal you or your assistant are doing all these things, but once the run crew arrives, they will start doing this. You should be keeping a record of these things as you are doing them or as you see something that needs to be done.

Shift Plot

Subject	to Change	The M	ystery o	i Lawin Drood	SHIII FIO
PG	WHEN	WHO	WHERE		NOTES
			Presi	how	
			Ac		
			Prole	ogue	
-			ļ		
			Scer	ne 1	
-+					
-+			<u> </u>		
			Scor	ne 2	
			Joces	le Z	
-			1		
-+			1		
-+			1		+
			Scer	ne 3	
			Scer	ne 4	
-					

The Mystery of Edwin Drood									
PG	WHEN	WHO	WHERE	WHAT	NOTES				
Preshow									
		Hannah C		Call DPS					
		Everyone		Headset Check					
		Anisa, Stephanie, Emily		Sweep					
		Cash, Jonathan		Мор					
		Hannah C, Sebastiana,		Set out props					
		Anisa		Set Lecturn and Stool	DSL				
		Hannah C		Preset gavel, prompt book, and flower bouquet	On lecturn				
		Hannah C		Turn on and test fog machines					
		Cash, Jonathan		Technical check	All items on rail				
		Anisa		Close Traveler					
		Anisa, Stephanie, Emily		Preset Harpsichord, Stool, and Portrait	SR				
		Anisa, Stephanie, Emily		Preset Table	SL				
		Sebastiana, Sarah		Set curtains					
				Put Gaff Tape on SL Door, Pit Door, and Crossover					
		Hannah C		Doors					
		Cash, Jonathan		Close sound door					
		Cash, Jonathan		Bring Crypt in and set between US and Mid Stage legs					
					Lean backside against				
		Cash, Jonathan		Preset Crypt	Sound Door				
		Everyone		Make sure all pathways are clear of obstacles					
		Chris		Channel check					
		Chris		Blackout check					
			Ac	t I					
Places		Hannah		Actor Check	Count 12				
	Prologue								
8	Top of show	Jonathan	DR	Open Ruby Curtain	Fast				
	"Cloisterham! The ancient								
12	mouldering city"	Cash	SR	Open traveler					
Scene 1									
	"And here we are in the								
13	home of Mr. John	Jonathan	SR	Bring in roll drop					
13		Michael, Christain	SL	Bring on table					
13		Natalie	SL	Bring on decanter and 2 wine glasses	put on table				
			-						

The Mystery of Lawin Drood								
PG	WHEN	WHO	WHERE	WHAT	NOTES			
			Ac	et I				
			Sce	ne 1				
13		Nick	SL	Bring on Rosa portrait				
Scene 2								
	"But to continue our story;							
18	Yound Edwin Drood"	Jonathan	SR	Take out roll drop				
	"But to continue our story;							
18	Yound Edwin Drood"	Cash	SR	Bring in church windows				
18		Michael, Christain	Onstage	Take off Table				
18		Hannah H	Onstage	Take off Decanter and Glasses				
18		Nick	Onstage	Take off Portrait				
18		Lucas, Keith	SR	Bring on Harpsichord and Stool				
19		Sebastiana	SR	Wash Wine Glasses				
20		Hannah C	SR	Hand off Gun to Kendall				
Scene 3								
	"But we now step from the							
26	chaste sanctity"	Cash	SR	Take out church windows				
	"But we now step from the							
	chaste sanctity"	Sebastiana	SR	Close Traveler				
	After traveler closes	Jonathan	SR	Bring in DS opium den				
	After traveler closes	Anisa	SR	Brind in US opium den				
26		Hannah C	SL	Hand off Opium Pipe to Hannah H				
26		Michael, Christain, Hannah H		Bring on pillows				
26		Hannah H	SL	Bring on Opium Pipe				
26		Lucas, Keith	Onstage	Take off harpsichord and stool				
30		Sebastiana	SL	Hand off Hat to Christian				
			Sce	ne 4				
	"But it is now the							
31	following day and as we	Jonathan	SR	Take out DS opium den				
	"But it is now the							
	following day and as we	Anisa	SR	Take out US opium den				
31		Michael, Christian, Hannah H	Onstage	Take off pillows				
	"let's not raise our voices							
33	here in"	Cash	SR	Open traveler	Rapidly			

The Mystery of Edwin Drood					
PG	WHEN	WHO	WHERE	WHAT	NOTES
			Ac	et I	
			Sce	ne 4	
33		Sarah, Sebastiana	SL	Preset Crypt between US and mid stage legs	Avoid sightlines
			Sce	ne 5	
	"in hopes of shedding				
44	new light upon our"	Cash	SR	Close traveler	
44		Nick, Lucas	SL	Bring on crypt	
46		Sebastiana	SL	Preset Caped Coat on Dining Room Table	
			Sce	ne 5	
46		Nick, Lucas	SL	Take off crypt	
	"God rest ye merry Mr.				
46	John Jarpser"	Cash	SR	Open traveler	
				Take Crypt from Nick and Lucas and lean backside	
46		Sarah, Sebastiana	SL	against Sound Door	
49		Sarah	SL	Hand off Small Knife to Lindsey	
49		Sarah	SL	Hand off Candlestick to Blake	
49		Sebastiana	SL	Hand off Rope to Aaron	
49		Sebastiana	SL	Hand off Rubber Knife to Colleen	
			Sce	ne 6	
	Applause after <i>Perfect</i>				
	Strangers	Jonathan	SR	Bring in roll drop	
50		Michael, Christian	SL	Bring on table	
50		Natalie	SL	Bring on wine bottle and 3 glasses	
57		Anisa	SR	Take Knife from Aaron	Put on props table SL
57		Hannah C	SL	Take Gun from Kendall	Return to prop box
Scene 7					
	"It is now late the next day,				
	Christmas day"	Jonathan	SR	Take out roll drop	
58		Michael, Christian	Onstage	Take off Table	
58		Natalie	Onstage	Take off wine bottle and glasses	
60		Sebastiana	SR	Preset caped coat for Matt K DSR	
63		Sarah	SL	Hand off Banana to Lindsey	
	Final pose of Off to the		an.		TT 10.1
68	Races	Jonathan	SR	Close Ruby curtain	Half time

bubleet to drainge		The Mystery of Lawin Drood			
PG	WHEN	WHO	WHERE	WHAT	NOTES
			Ac	t II	
			Entr	e Act	
69	Top of act	Jonathan	SR	Open Ruby Curtain	Fast
69		Sebastiana	SL	Hand off Magnifying Glass to Peyton	
			Sce	ne 1	
75		Sebastiana	SL	Hand off Retractable Knife to Colleen	
75		Sarah	SL	Hand off Repaired Manuscript to Blake	
			Vot	ting	
87		Sarah	SL	Hand off Vanity Bag to Peyton	
88		Sebastiana	SL	Take Datchery items from Emily M	
88		Sebastiana	SR	Hand off Datchery items to Matt K	
91		Sarah	SR	Hand off notepads and pencils to ensemble	Stand behind wall
91		Sebastiana	SL	Hand off notepads and pencils to ensemble	Stand behind wall
Solution					
	When trill starts	Hannah C	Trap Room	Open door, assist Peyton	
Post Show					
		Sebastiana		Retrieve Repaired Manuscript from Pit	
		Hannah C, Sarah, Sebastiana		Put away all props and check them in	
		Chris		Turn off Light board	
		Cash, Jonathan		Remove gaff tape from doors	
		Hannah C		Turn off fog machines	

# Techs, Dresses, and Performance

Calling Key

Preshow Checklist

Sign In Sheet

Performance Report

# **Calling Key**

What it is: Similar to the blocking key, it's a chart of what all your symbols mean in your calling script.

What it's for: If someone else has to step in to call the show, they should be able to look at this key and know exactly what to do.

Who it's for: The stage manager stepping in for you.

Calling Key

∆ lq	Lighting Cue
SQ	Sound Cue
	Scenery Cue
SB	Stand By

All cues are represented by their symbol where it is called then a line extended out to the left hand side of the page labeled with the initials and the number.

"Googley" eyes above the cue means it is a visual cue.

If it is a visual cue, what you are watching for will be written underneath the cue.

If cue symbols are written on top of each other, then they are called at the same time.

# Preshow/Postshow Checklist

What it is: A list of everything that you need to do before and after each show.

What it's for: It's for you to have a list that you can check off to make sure it got done.

Who it's for: You and another stage manager if they have to step in.

#### Preshow

## 5:00 p.m.

- o Put up Sign in Sheet
- Unlock dressing rooms
- Unlock Shaw and backstage doors
- o Turn on hearing impaired system
- Turn on Stage Management land

# 5:30 p.m.

o Check attendance

# 6:00 p.m.

- o Sweep
- Foggers on/check fluid
- Mic Check
- Call DPS
- o Turn on Light Board
- Arc on VL's
- Technical check
- Channel Check
- Sound Check
- Headset Check

## 6:30 p.m.

- 30 minutes until house opens
- Check props table
- Check preset props
- Check tape on doors
- Walk pathways; clear anything that's in the way or tape it down
- Check Spike tape
- Check furniture presets
- Dress Curtains
- Blackout Check

# 6:45 p.m.

- o 15 minutes to house open
- Mop
- o Go to cue 1
- Close sound door
- o Close traveler and ruby curtain

## 6:55 p.m.

- o 5 minutes until house opens.
- Crew to places

## 6:57 p.m.

Actors to places

# 7:00 p.m.

Movement Call

### 7:25

Send Emily to collect actors

#### 7:27

Send Hannah to check in with Matt Shabala

#### Post Show:

- o Turn off Stage Management box
- o Turn off monitor
- o Turn off light board
- Turn off stand lights
- o Turn off fog machines
- o Turn off hearing impaired system
- o Put batteries from headsets in charger
- Put wireless headsets away
- Lock all doors

ate:			Presnow Checki
DONE	TIME		WHO
	5:30	Update Call Board	
		Post Sign in Sheet	Christy
	5:40	Personal Check	
		Unlock- Doors, Booth, Dressing Rooms, Prop Box	Christy
		SM Rack/Video System	Christy
	6:00	Attendance	
		Check Crew Attendance, Call Late	Elizabeth
	6:00	Stage and Backstage Check	
		Sweep- All areas of the Stage and Wings	Crew
		Mop- Main Area	Crew
		Exits and Pathways Clear, Cables out of Way/Taped Down	Christy/Elizabeth
		Props Preset Backstage	Elizabeth/Crew
		Props Preset Onstage	Elizabeth/Crew
		Sound Door Closed	Crew
		Recheck vial and meat bag	Elizabeth/Crew
	6:15	Front of House Check	
		Turn on Aisle Lights (From Booth)	Christy
		Turn on Entranceway Lights	Christy
		Turn on Board	Mike/Bryson
		Lighting Channel Check	Mike/Bryson
		Dress Drapes (On Ground and on Ring)	Christy/Elizabeth
		Close All Doors	Christy
	6:18	"10 Minutes Until Fight Call"	Christy
	6:23	"5 Minutes Until Fight Call"	Christy
	6:30	Attendance	
		Check Actor Attendance, Call Late	Elizabeth
	6:45	Headset Check	
		Headset Check	All On Headsets
	6:50	"10 Minutes Until House Opens" Call- Warmups Complete	Christy
		Blackout Check	Christy/Bryson
	6:55	"5 Minutes Until House Opens, Please Clear the Stage" Call Make	Cthairtea
	0:55	sure everyone has preset and checked everything	Christy
		Final Walk of Stage, Pick up anything, Dress/Close Drapes	
		"Storytellers Places" Call	
	7:00	"House is now Open, please do not enter the stage at this time"	Christy
		House Turned over to House Manager	
	7:02	"25 Minutes Until Places" Call	Christy
	7:12	Give "15 Minutes Until Places" Call	Christy
		All To Headset	All On Headsets
	7:17	"10 Minutes Until Places" Call	Christy
	7:22	"5 Minutes Until Places" Call	Christy
		House Manager- 5 Minute hold or Continue	Christy
	7:26	Call "Places for Top of Act I"	Christy
	7:30	Confirm Actors in Place, Crew in Place- GO!	Christy
	7.30	Committee of militage, Crew militage of:	Christy

# Sign In Sheet

What it is: Exactly as it sounds. It is a sheet for the cast and crew to sign in at each tech, dress, and performance.

What it's for: So that you know they are in the building and getting ready for a show. If they haven't signed it, then it is your responsibility to find out where they are. They could just be running late, or they might have gotten in a bad accident which means you have to put in an understudy or swing if it's an actor, and if it's a crew member you have to find a way to get their tasks covered.

Who it's for: Everyone listed on it.

**Other Information:** I like to put a question on the sign in sheet for everyone to answer when they sign in because if they answer the question, it lets me know that they read the sign in sheet.

Date: 11/21/2015 Next Call: 11/22/2015 Notes:

Performance Performance

Crew Call: 5:30 p.m. Crew Call: 12:00 p.m.
2nd Call: 6:00 p.m. 2nd Call: 12:30 p.m.
Cast Call: 5:30 p.m. Cast Call: 12:00 p.m.
2nd Call: 6:00 p.m. 2nd Call: 12:30 p.m.

Go: 7:30 p.m. Go: 2:00 p.m.

After reading the notes, sign in by answering this question next to your name :

Crew
Tech
Hannah Cremin
Chris Riley
Heather Zurowski
Jack Williams
Stephanie Liakos
Emily Sherman
Run Crew
Sebastiana Gullo
Anisa Henry
Cash Maciel
Sarah Quigley
Jonathan Warner
Wardrobe/Hair
Meeka Postman
Corina Brown
Joriah Fleming
Mary Klenk
Amanda Najor
Natalie Blain
Courtney Green
Dayna Palya
<b>_</b>

# Performance Report

What it is: Very similar to the rehearsal report, except at this point in time, nothing should be changing. However, I have yet to work a show where something didn't change after opening. Mostly you will be reporting if you are running low on a consumable prop, if a prop breaks, if a light goes out, if scenery needs a touch up etc.

**What it's for:** Same as the rehearsal report, to communicate this information to the production team and to keep a record.

Who it's for: The entire production team.

# **CYMBELINE**

Performance Report
Date:
Theatre:
Performance #
House Count:
Stage Manager:
Act 1:
Intermission:
Act 2:
Total Run Time:
Scenic/Paint:
Scenic/Faint.
•
Properties:
•
Costume/Make Up/Hair:
•
•
Electrics:
Electrics:
•
Sound:
•
Schedule:
•
•
A.1. : /O.1
Admin/Other:
•
Next Call:
Crew Call
Cast Call
GO
OO .
771 1 1
Thank you!

# **CYMBELINE**

# Performance Report

Date: 11/1/14 Theatre: DTW Performance #7 House Count: 170

Stage Manager: Christy Baumeister

Act 1: 7:35-8:58 p.m. (1 hour 23 minutes) Intermission: 8:58 - 9:11 p.m. (13 minutes) Act 2: 9:11-10:15 p.m. (1 hour 4 minutes) Total Run Time: 2 hours 40 minutes

### Scenic/Paint:

• None

## Properties:

None

## Costume/Make Up/Hair:

None

#### Electrics:

• None

#### Sound:

• None

#### Schedule:

None

### Admin/Other:

None

Next Call: 11/2/14 Crew Call 12:30 p.m. Cast Call 1:00 p.m. GO 2:00 p.m.

Thank you!

Performance Report		
Date: Performance#: Space:	Today's Performance	
Stage Manager:	Call:	
Assistant Stage Managers:		
Start: Intermission: End:	Go:	
Total Run Time:		
Scenic/Paint	Properties	
Costumes/Make-Up/Hair	Electrics	
Sound	Schedule	
Miscellaneous	Next Call	
imscenaneous	Date:	
	Call:	
	Go:	

Thank you!

Page 1 of 1 C. Baumeister

Performance Report		
Date: 11/13/15 Performance#: 1 Space: Shaw Theatre	Today's Performance	
Stage Manager: Christy Baumeister	Call: Wardrobe Crew 5:30 p.m. Run Crew 6:00 p.m. Actors	
Assistant Stage Managers: Sarah Collins, Hannah Cremin	5:30 p.m. 2nd Actor call 6:00 p.m.	
Start: 7:35 p.m. Intermission: 8:50-9:06 End: 9:50 p.m.	Go: 7:30 p.m.	
Total Run Time: 2 hours 25 minutes	1	

Scenic/Paint	Properties
Nothing tonight	1. One zip tie on the flag broke.
Costumes/Make-Up/Hair	Electrics
Rosa's bows keep falling off on the stage. Can they be stitched on?     Drood's hat fell off several times tonight. Is there any way it can be pinned to the wig that would be easily removable?	Nothing tonight
Sound	Schedule
Nothing tonight	Nothing tonight
Miscellaneous	Next Call
Nothing tonight	Date: 11/14/15 Call: Wardrobe Crew 5:30 p.m. Run Crew 5:30 p.m. Actors 5:30 p.m. 2nd Actor call 6:00 p.m. Go: 7:30 p.m.

Thank you!

If you have done your book well, then any stage manager should be able to pick up your book and take over your show in case you get hit by a bus or a truck.